## SYSTEM, METHOD AND ARTICLE OF MANUFACTURE FOR EXECUTING A MULTIMEDIA EVENT ON A PLURALITY OF CLIENT COMPUTERS USING A SYNCHRONIZATION HOST ENGINE

## **ABSTRACT**

A system, method and article of manufacture are provided for synchronizing an event on a plurality of a client apparatuses. First, an event is stored in a memory storage device. The client apparatuses and a host computer are adapted to be connected to a network. In operation, information is transmitted from the host computer to the memory storage device utilizing the network. This allows for the simultaneous playback of the event on each of the client apparatuses.